

Problem Solving in AAC with Sabotage



In language learning, it's often better to create challenging situations instead of making everything seamless. When things go perfectly, and learners effortlessly get what they need, we might unintentionally hinder meaningful communication.

“Planning” Makes Perfect

Before implementing sabotage activities, it's essential to plan carefully. Anticipate the types of sabotage you'll introduce and determine who will be involved. Your decisions should be based on the specific needs and abilities of the students rather than random choices.

Challenges Spark Communication: When learners face unexpected obstacles or barriers to what they want, it encourages them to communicate. This provides a valuable opportunity to develop their language skills.

Engagement and Motivation: Thoughtful planning can make sabotage activities engaging and motivating for the user. When the scenarios are relevant and tailored to their interests and abilities, students are likelier to participate enthusiastically in the learning process.

Effective Communication Opportunities: Sabotage activities should create meaningful opportunities for communication. By planning, you can design scenarios encouraging students to use their AAC systems to express their needs, opinions, and requests. This targeted approach maximizes the chances of successful communication breakdowns and subsequent learning.

Progress Monitoring: A well-structured plan lets you track users' progress and assess the effectiveness of the sabotage strategy. You can see if they are meeting communication goals, improving, or facing persistent challenges. This data-driven approach enables adjustments and refinements as needed.

Communication Problem-Solving Strategies



The Time Delay Tactic: Using Delay as a Powerful Tool in Sabotage: This approach is particularly effective with highly desired objects.

Harnessing the Power of Expectant Waiting: Learn how to encourage communication by holding back desired items and waiting for the communicator's response.

Unpredictable Events: Discover how simple deviations from the norm can stimulate communication.

Creating Engagement Through Subtle Disruptions: Explore strategies that involve minor yet impactful disruptions to provoke meaningful interactions.

Fostering Communication Growth through Challenging Preferences: Understand how offering disliked items can catalyze communication development.

Transforming Dislikes into Communicative Moments: Learn how to use items the communication opportunities.



Activities to Teach Communication Problem Solving



Hide and Seek Items:

Hide a favorite toy or object somewhere in the room or house. Encourage the child to ask for clues or assistance in finding the hidden item using their AAC system.



Mismatched Shoe Hunt:

Provide two shoes, but intentionally mismatch them (e.g., one sneaker and one dress shoe). Encourage the child to communicate their preference or request the matching shoe through their AAC system.



Puzzle Pieces in Disarray:

Scatter the pieces of a jigsaw puzzle without assembling them correctly. Prompt the child to request help or express their desire to complete the puzzle using their AAC system.



Role-play Restaurant:

Set up a pretend restaurant scenario with the child as the customer or waiter. Intentionally get orders mixed up or forget items, prompting the child to communicate corrections.

Art Supplies Scramble:

Mix up the art supplies, such as crayons, markers, and colored pencils. Encourage the child to ask for specific colors or tools to complete their artwork using their AAC system.



Invisible Snack:

Pretend to eat an imaginary snack and offer an empty plate or wrapper. Prompt the child to communicate their desire for the snack or request a real one using their AAC system.



Missing Remote Control:

“Misplace” the remote control for the TV. Encourage the child to request help in finding it or to express their desire to watch a specific program using their AAC system.



Mixed-Up Story:

While reading a story, intentionally skip a page or mix up the order of pages. Prompt the child to request the missing part of the story or to correct the sequence using their AAC system.

