What have we learned about twice exceptionality in the digital age? Strategies for helping our students tap into strengths using innovative technology.

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What is twice-exceptionality?



- Giftedness
 - math
 - creative writing
 - music and the arts

- Evidenced as
 - passionate
 - desire to learn
 - out of the box thinkers
 - explorers
 - inventors
 - investigators

- Disability
 - learning
 - processing
 - developmental
 - emotional
 - behavioral
- Evidenced as
 - ADHD
 - dyslexia/dysgraphia
 - sensory disorder
 - autism spectrum
 - depression/anxiety

Common misconceptions



Gifted in the arts rather than academics

- Those with learning challenges have no natural strengths
- Those who are gifted have no learning challenges (they're just lazy)
- Understood.org: 7 misconceptions

Uniqueness



Discussion/questions

- 1. Do all teachers at your school site know how to identify 2e kids?
- 2. Who advocates for gifted kids at your site?
- 3. Why is this important?



How do we help them to be self-directed learners?

Communicating

Learning



Being in the world (where do I fit in?)

Communicating: Shaylee

Tool for communicating: Google Chrome

- Type "Chrome extensions + accessibility"
- Search the store
- Search by writing, reading, organizing

Accessibility Extensions Extensions Adapt Chrome to your needs Themes

NIGHT SHIFT

Night Shift ★★★★ 477 Volume Master

Volume Master Turn Off the Lights for YouTub... ★★★★ 35,136

Turn Off the Lights™

for **VouTube**

READ

View all

Read Aloud: A Text to Speech ... **★★★★** 1,330

By Google

Runs Offline

Accessibility

Categories

Features

★★★★ 2,440

Learning - use the tools!

Asking thin and thick questions:

THIN

Can be found in the book

- Who?
- When?
- Where?
- How many?

THICK

You have to search to find the answers. Must provide EVIDENCE!

- What do you think…?
- What if…?
- Why did…?
- How did…?
- What do you think...?
- How would you feel if...?

Technology Tools

Weebly Fresh Grade SeeSaw Google Sites

Being in the world (fitting in) Creative outlets

- Hour of code: https://code.org/learn
 - Scratch and Flowlab
- Coding: Minecraft



Video production: <u>iMovie trailers</u>

Educational gaming: KinectEd



 You don't need to know everything...the kids will learn by doing!

Engagement and self-directed learning



Create fun learning games

Introduce and reinforce new concepts (highly engaging)

Students create their own Kahoots (right answer vs. best answer)

<u>Kahoot</u>

Pre-made quizzes

Article and resources

- Understanding learning and attention
- Reaching potential: 2e newsletter for teachers and parents
- Wright's law on 2e students
- Identifiying 2e students
- National Education Association
- KinectEd for autism support

Questions?

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