

# Getting to Know Speak for Yourself

Heidi LoStracco, MS, CCC-SLP  
February 18, 2016



# Agenda

- Introduction – Background information
- AAC software considerations
- Organization and Observation-based features of *Speak for Yourself*
- AAC barriers and breakthroughs

# AAC Software Considerations

# AAC Institute Research

Proficient AAC users report that the 2 most important things to them, relative to communication, are:

- *Saying exactly what they want to say*
- *Saying it as quickly as possible*

# How is this accomplished?

## ■ *Saying exactly what they want to say*

- Giving the student access to appropriate vocabulary
- *Saying it as quickly as possible*
- Using motor planning to increase communication rate

# Appropriate Vocabulary

- **CORE -- those few hundred words that constitute the vast majority of communication**
- **EXTENDED -- the remaining words that are used infrequently (e.g. nouns specific to situation)**

# Toddler Vocabulary Arranged by Frequency

<u>Words</u>	<u>Percentage</u>
I	9.5
No	8.5
Yes/yea	7.6
my	5.8
the	5.2
want	5.0
is	4.9
it	4.9
that	4.9
a	4.6
go	4.4
mine	3.8
you	3.2
what	3.1
on	2.8
in	2.7
here	2.7
more	2.6
out	2.4
off	2.3
some	2.3
help	2.1
all done/finished	1.0
	96.3%



26 core words  
shown at left  
comprise 96.3  
percent of the total  
words used by  
toddlers in this  
study

*Banajee et al.*

Core vocabulary consists of simple words that make up 80 percent or more of everyday communication.



# ASHA

- According to the American Speech and Hearing Association's (ASHA) guidelines regarding AAC device selection, "Success in life can be directly related to the ability to communicate."
- Full interpersonal communication substantially enhances an individual's potential for education, employment, and independence.
- Therefore, it is imperative that the goal of augmentative and alternative communication (AAC) use be the most effective interactive communication possible. Anything less represents a compromise of the individual's human potential."
- To achieve this goal, "the most effective approach is SNUG, **spontaneous novel utterance generation**. SNUG allows a person to say anything he or she wants at any time. SNUG is based on access to the individual words, word combinations, and commonly used phrases of our language."

Edit 🔍

Open/Close

Babble



I	MY	ME	PLEASE	COME	OKAY	ASK	PUT	+S	AND	HELP	THING	OFF	MINE	YES
YOU	YOUR	ARE	IS	AM	CAN	WILL	WAS	WERE	BUT	WHAT	SAID	OR	THAN	NO
HE	HIS	TIME	LOOK	WEAR	PLAY	TO	HAVE	A	SOME	THE	CALL	SO	THEN	UP
SHE	HER	COLOR	TAKE	GO	BUY	ON	READ	NOT	EVERY	COMPUTER	LET	FROM	WELL	DOWN
WE	OUR	WORK	FAMILY	THINK	GET	IN	EAT	WITH	ANY	NOW	FIND	IF	MUCH	ALL
THEY	THERE	KNOW	RIDE	TALK	MAKE	AT	SIT	RIGHT	AWAY	LATER	TRY	AS	WHEN	AGAIN
IT	WANT	FEEL	HEAR	DO	TELL	OUT	SLEEP	THAT	THIS	FRIEND	WALK	OF	WHICH	WOULD
MORE	FOR	NEW	LIKE	NEED	GIVE	TURN	DRINK	LITTLE	BIG	STOP	BE	BECAUSE	GOOD	QWERTY

# How is this accomplished?

- *Saying exactly what they want to say*
- Giving the student access to appropriate vocabulary
- *Saying it as quickly as possible*
- Using motor planning to increase communication rate

# What is motor planning?



# *Activity-Saying it as quickly as possible*

- QWERTY
- ABC
- Dvorak

~ ,	! 1	@ 2	# 3	\$ 4	% 5	^ 6	& 7	* 8	( 9	) 0	- _	+ =	← Backspace
Tab ↔	Q	W	E	R	T	Y	U	I	O	P	{ [	} ]	 \ _
Caps Lock ↑	A	S	D	F	G	H	J	K	L	: ;	" '	↵ Enter	
Shift ↑	Z	X	C	V	B	N	M	< ,	> .	? /	Shift ↑		
Ctrl	Win Key	Alt							Alt	Win Key	Menu	Ctrl	

1	2	3	4	5	6	7	8	9	0
---	---	---	---	---	---	---	---	---	---

A	B	C	D	E	F	G	H	I	J	←
K	L	M	N	O	P	Q	R	S	'	''
~	T	U	V	W	X	Y	Z	^	↓	
↑	AT							~		

~ ,	! 1	@ 2	# 3	\$ 4	% 5	^ 6	& 7	* 8	( 9	) 0	{ [	} ]	← Backspace
Tab ↔	" ,	< ,	> .	P	Y	F	G	C	R	L	? /	+ =	 \
Caps Lock ↑	A	O	E	U	I	D	H	T	N	S	- _	Enter ↵	
Shift ↑	:	Q	J	K	X	B	M	W	V	Z	Shift ↑		
Ctrl	Win Key	Alt							Alt Gr	Win Key	Menu	Ctrl	



# Clinically-sound AAC



**Core vocabulary**



**Consistent motor planning principles**



**Library of 11,000 Smarty Symbols©**



**10 voice options**



**Ability to customize vocabulary, use photos, and change pronunciation within editing functions.**



So what's the difference?

# Design

- ⑥ 14,000 words within 2 touches
- ⑥ Start with one word one touch
- ⑥ Double tap directly under the main screen word to transition from one to two hits. "Vending machine phenomenon"
- ⑥ Text contents of message window

# Two Touch vocabulary

- Every word in Speak for Yourself is no more than two touches away!
- Secondary screens can be linked and the main screen core word is spoken by tapping the button directly under the main screen button.
- Some children were having difficulty when they had to touch more than two buttons to say a word.

# What does it mean to have a "robust vocabulary?"

Let's brainstorm words that come to mind when I say "Raisinets"



**Did you guess  
the word that  
Jess uses?**

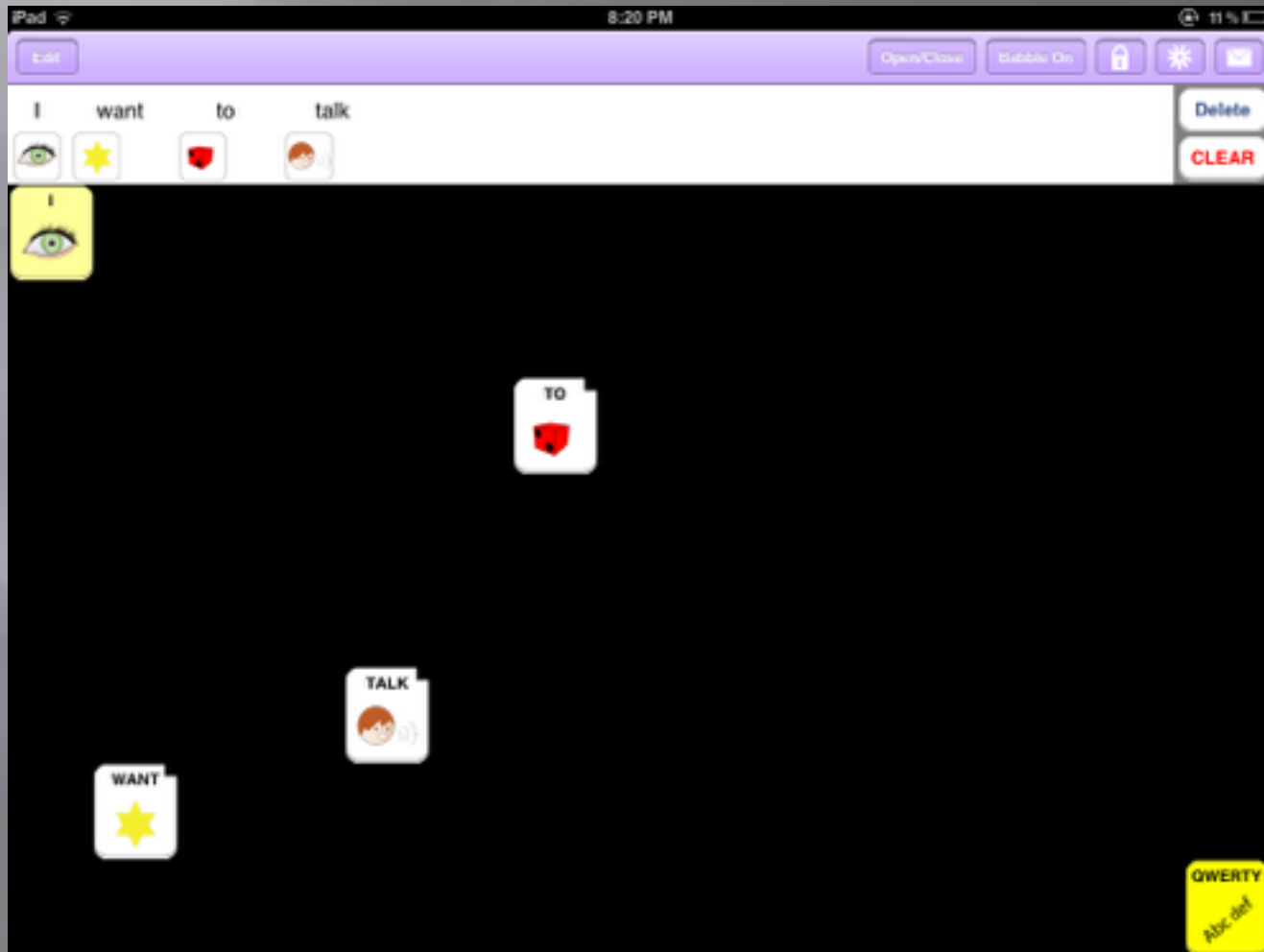


# This screen is a little overwhelming!

- 119 core words open:



# Use *open/close* to begin with as little as one word!

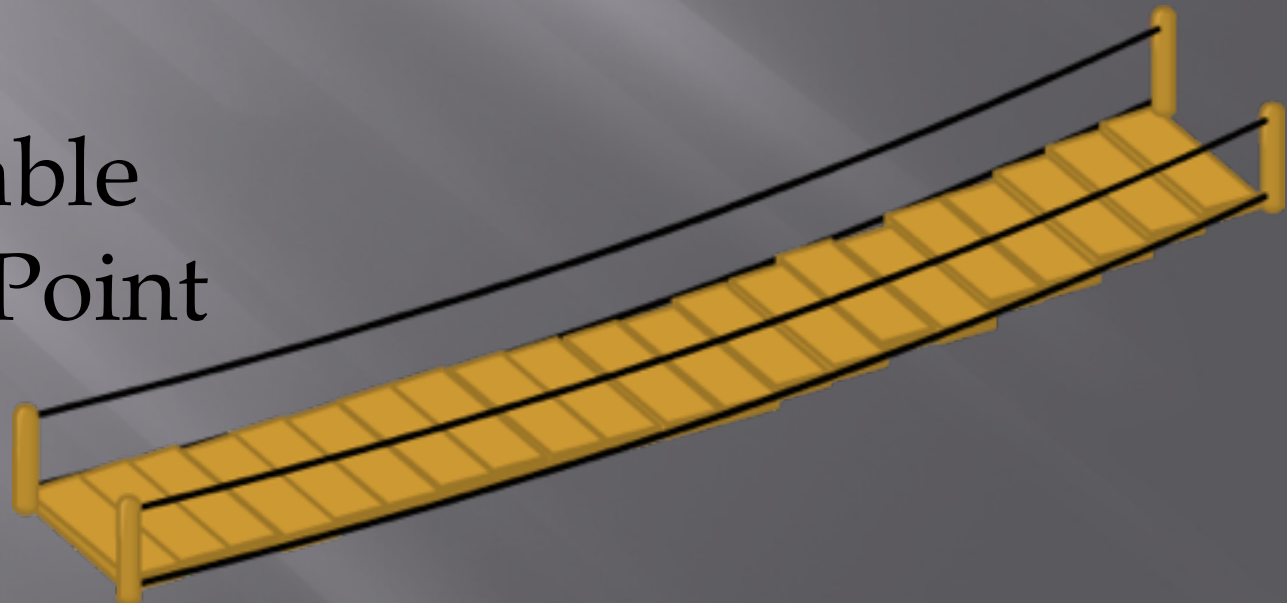




# How do you bridge the gap between...

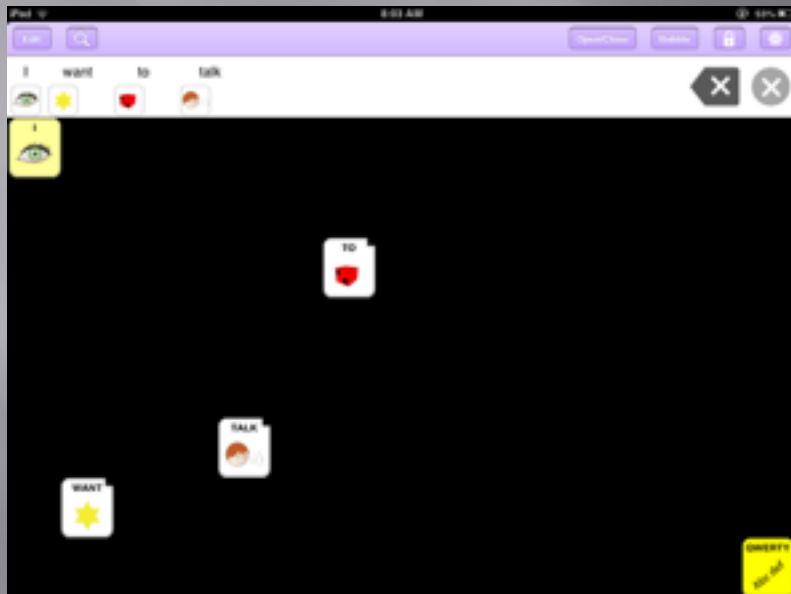
Robust  
Vocabulary

Manageable  
Starting Point



# Give them a way to explore on a device that...

- Keeps the position of words consistent

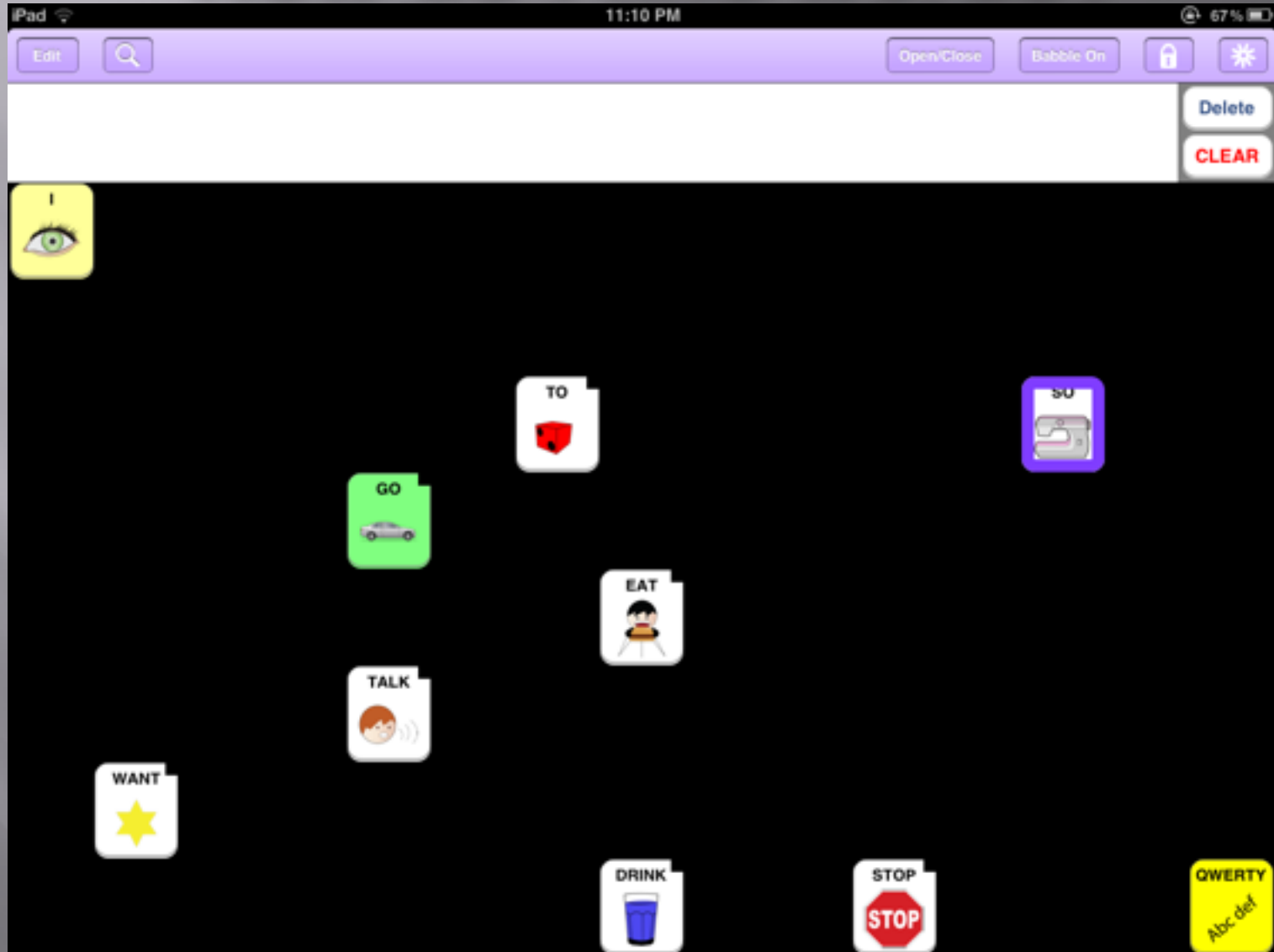


- Allows access to explore a large vocabulary.
  - Speak for Yourself has the capacity to store over 14,000 words. Almost 5,000 are pre-programmed.

# Babble Feature

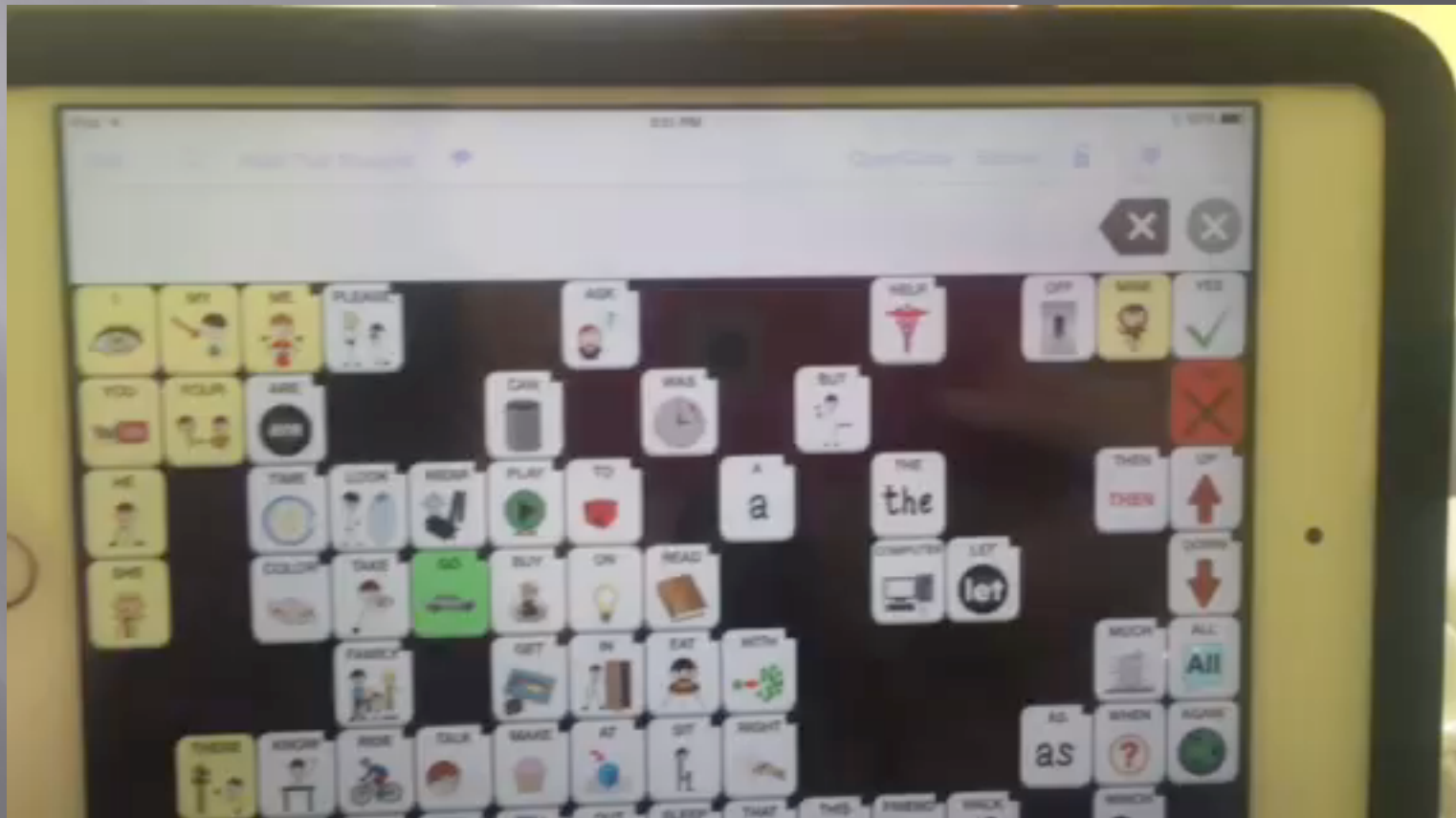
- Open all words in the app with the touch of a button.
- Return to the user's customized setting by touching the same button.
- Ability to allow student independent access to this feature.

# How do I find words?



# Search Feature

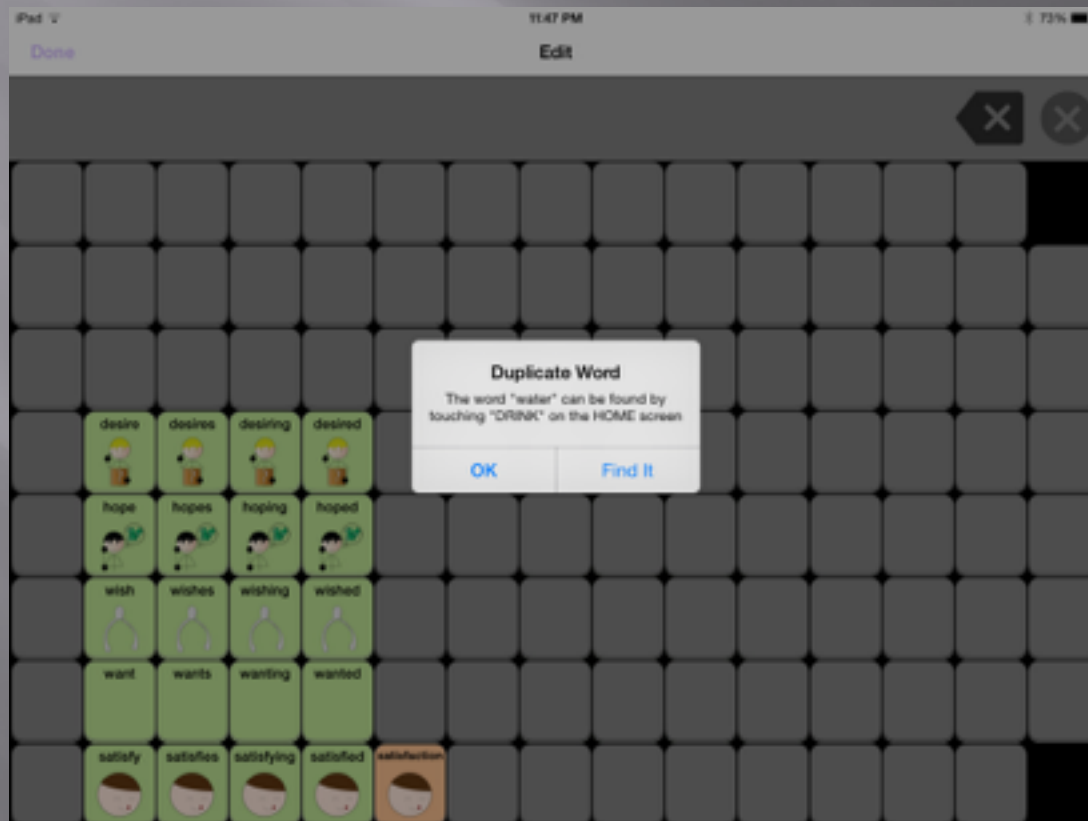
- Multi-sensory search allows for fast modeling and "hands off" prompt
- Version 1.8 introduced "Search accessible words only" option.



**BATHROOM**

# No Duplication Feature

- Once you learn to say a word, you say it the same way for the rest of your life.
- That should be true for people using a device also.



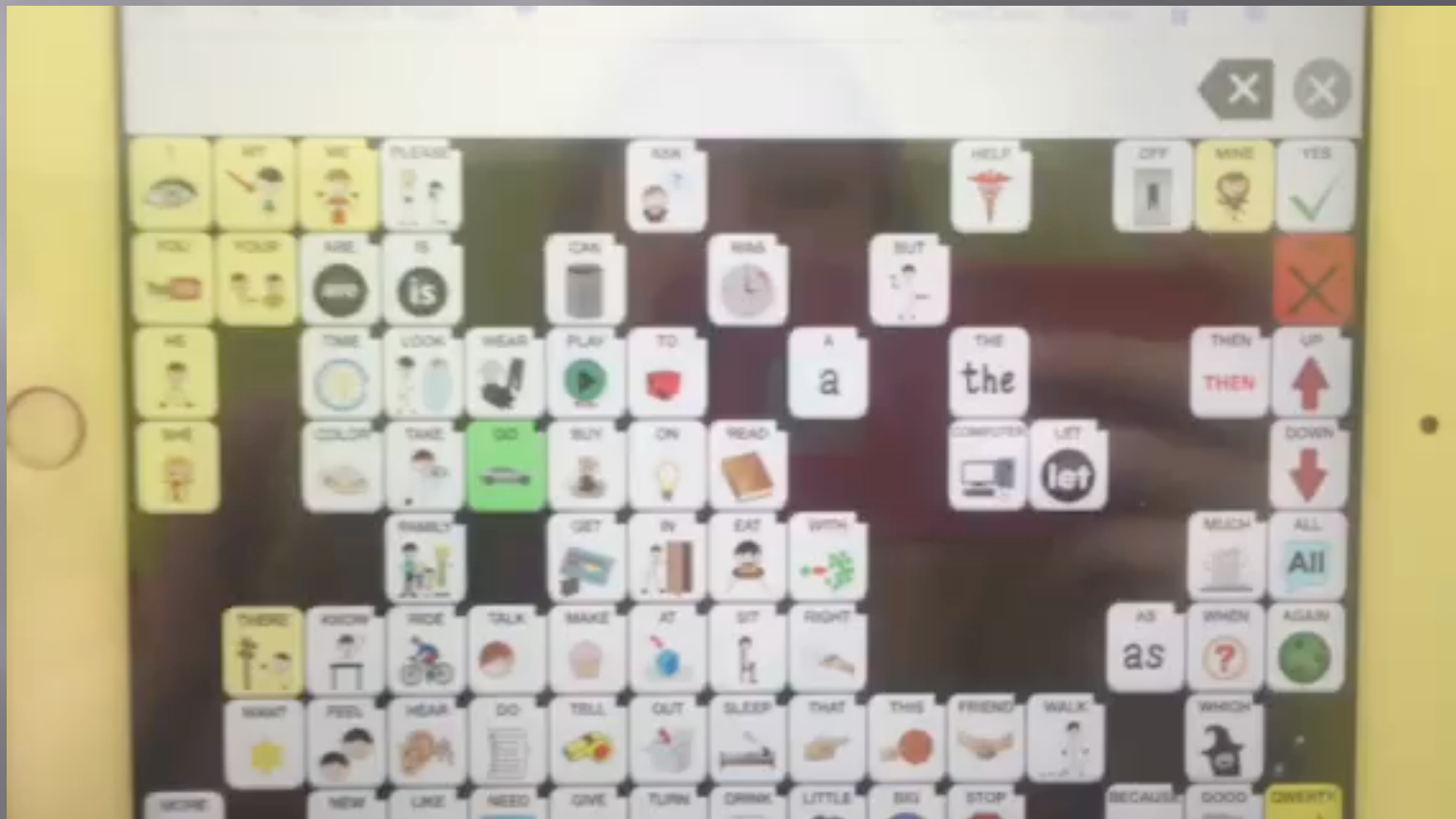
# Hold that Thought



Compose thoughts/stories to use later.




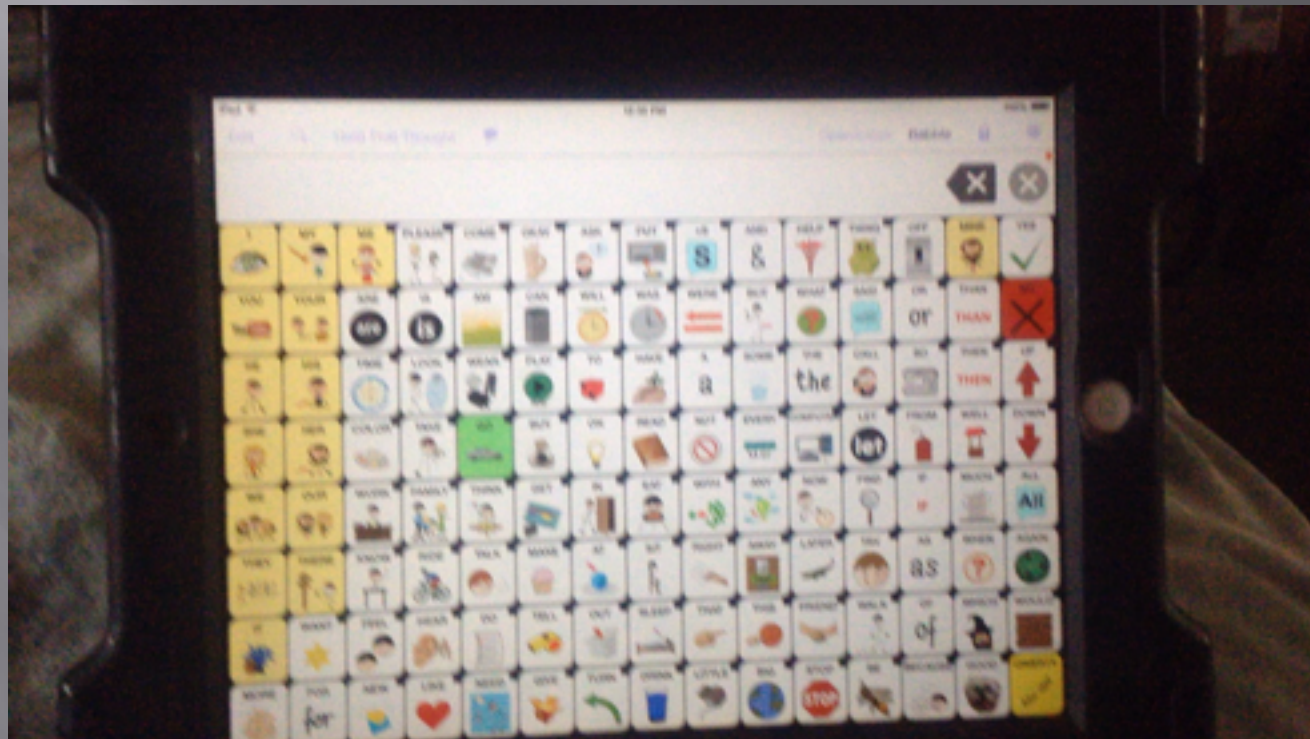
Don't lose utterances when interrupted





# 7 second back up

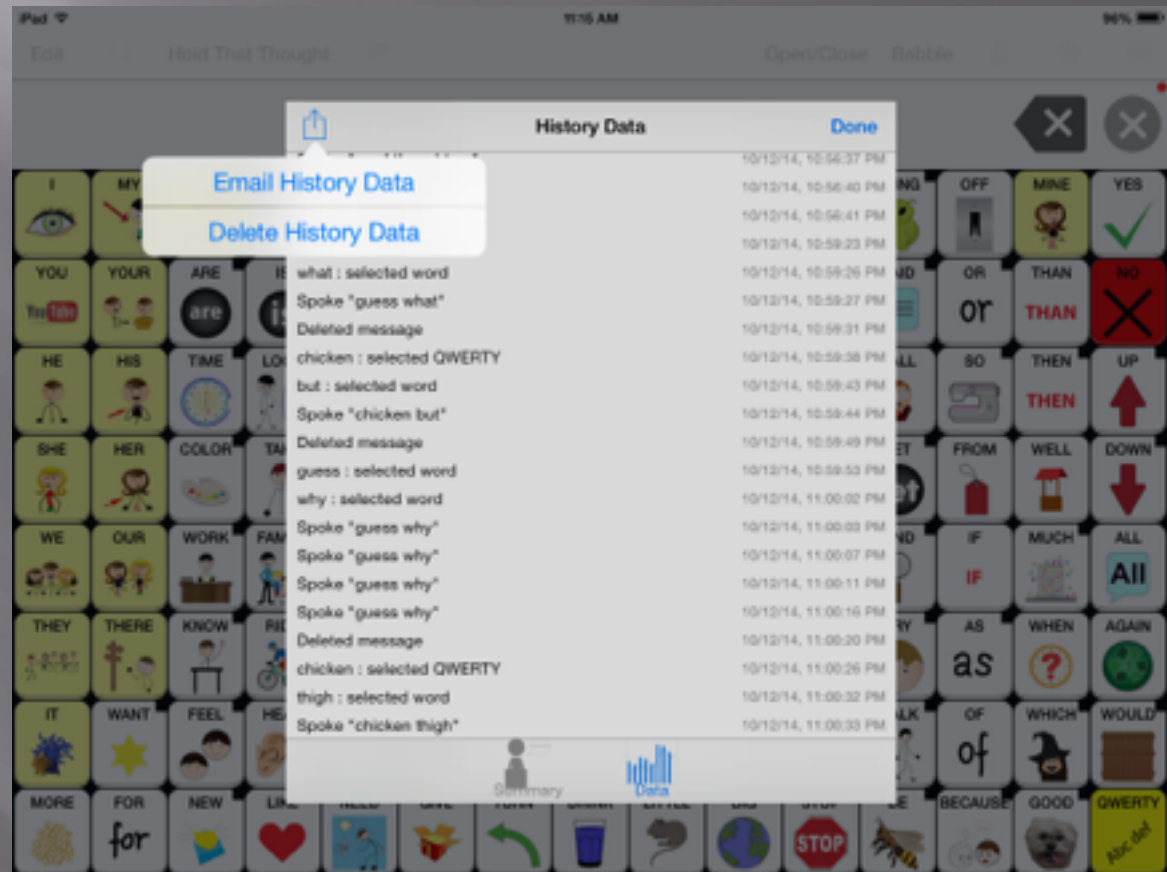
 Back up to iTunes or Dropbox in 7 seconds! (17 seconds if you have to link the Dropbox account).



# History feature - part I

🌀 Email raw data in CSV format - opens in Excel or Numbers

Display raw data



# History feature - Part II

History summary calculates MLU and communication rate

Tracks words used and utterances...



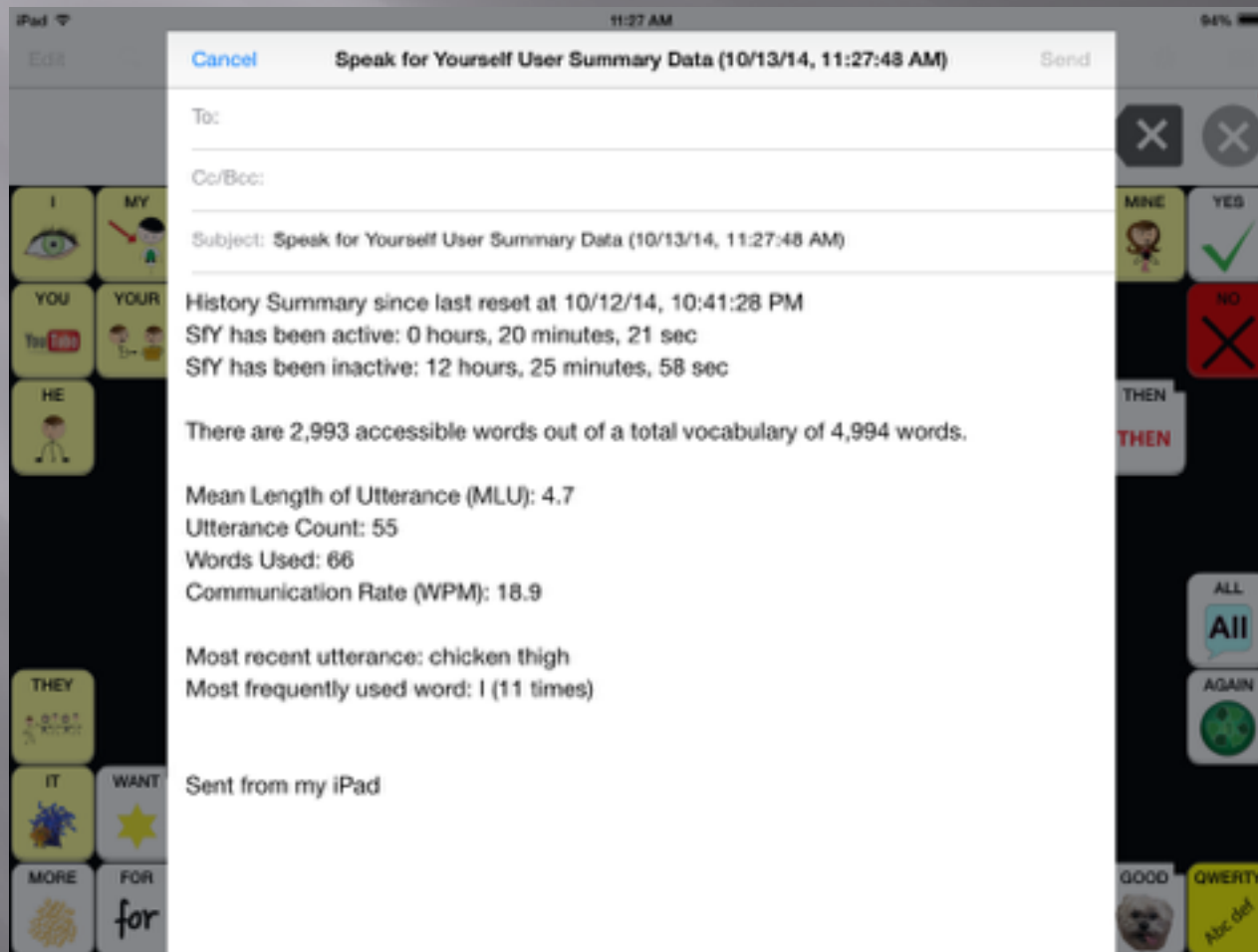
Keeps a log of date and time stamped utterances.

Utterances	Timestamp
what	10/12/14, 10:54:49 PM
yes you are it is late your going to be tired	10/12/14, 10:54:36 PM
yes you are it is late your going to be tired	10/12/14, 10:54:21 PM
yes you are it is late	10/12/14, 10:54:14 PM
yes you are	10/12/14, 10:54:01 PM
yes you are	10/12/14, 10:53:50 PM
ready for bed	10/12/14, 10:51:08 PM
no	10/12/14, 10:50:58 PM
do you want to stay up	10/12/14, 10:50:50 PM
cheater	10/12/14, 10:49:55 PM
cheater	10/12/14, 10:49:55 PM
cheater	10/12/14, 10:49:54 PM
I can take your cell phone see	10/12/14, 10:49:20 PM
I can take your cell phone	10/12/14, 10:49:04 PM
yes I can	10/12/14, 10:48:48 PM
yes I can	10/12/14, 10:48:40 PM
yes I can	10/12/14, 10:48:43 PM
yes you are	10/12/14, 10:48:37 PM
yes you are	10/12/14, 10:48:30 PM
no	10/12/14, 10:48:29 PM
I can if I want	10/12/14, 10:48:10 PM

Tracks words used and sorts by frequency.

Words Used and Frequency	Frequency
I	11
YOU	10
NO	8
to	7
YES	7
MINE	6
YOUR	5
can	4
NOW	4
want	4
need	3

# E-mail History Summary to parent, teacher, therapist, or yourself to track progress.



# AAC support

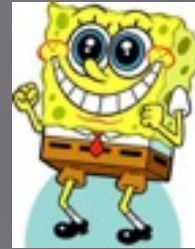


Join the Speak for Yourself Users Group on Facebook for support, motivation, information, and ideas!



# Additional Features

- Edit and add words to personalize secondary pages.



- Voices can be changed and customized. Option to purchase Acapela Group voices through in app purchasing and is currently the only iOS app that will be support VocalID voices.



# Barriers to AAC





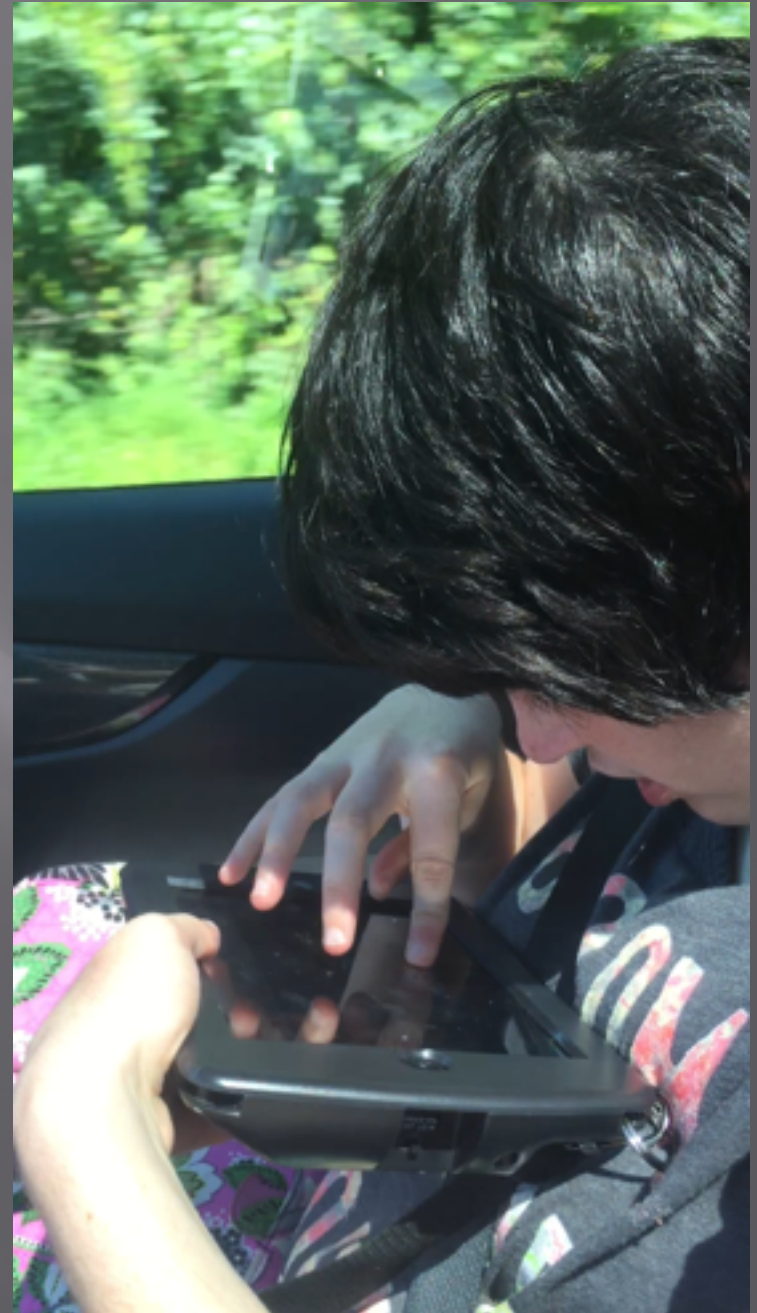
**This is great, but this child  
doesn't have the cognitive skills  
to learn such a complex system.**

# Language gives us the ability to express cognition

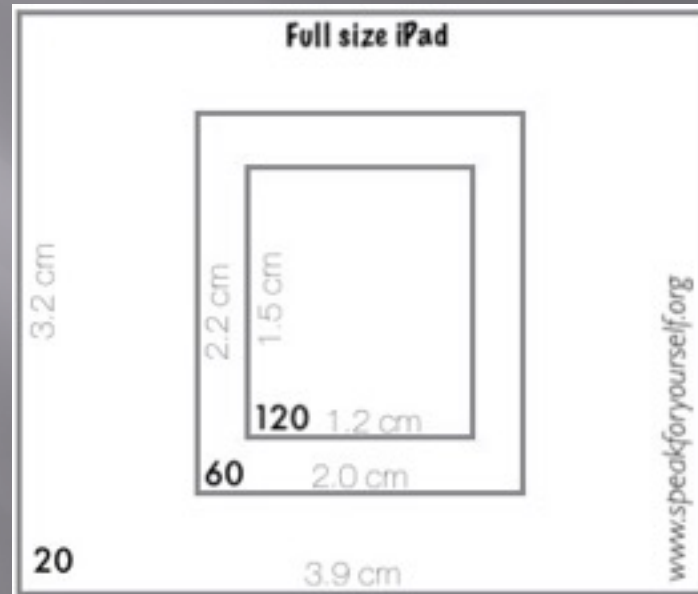


More words =  
More likeliness that the words a child  
wants to say will be there.

**Can you make  
these buttons any  
bigger?**



# Fine motor and visual issues



## The Language Cost of Bigger Buttons

Number of buttons per screen*	Total potential vocabulary with one additional linked page
120	$120 \times 120 = 14,400$
60	$60 \times 60 = 3,600$
20	$20 \times 20 = 400$

**Breaking through the  
barriers:  
AAC Intervention Strategies**

- Aided Language Input
- ReAACtion therapy
- Prompt with the LEAST intrusive, MOST effective prompt
- Accept gestures and model language on device
- Build language around the child's LOVES

# Users can request...

<http://youtu.be/rZAPrJu89VU>

# AND SOMETIMES DEVELOP VERBAL SPEECH

8 months later...

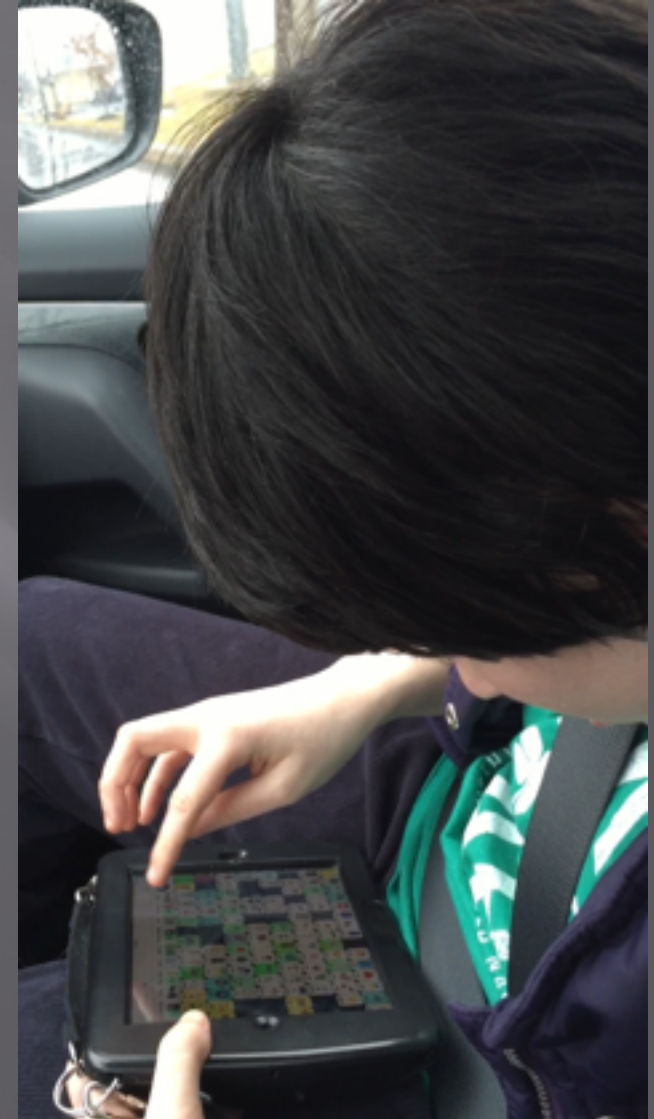
<http://youtu.be/GeQH374Ex-4>

But even if they aren't able to develop speech...



# Breaking Free from the Trap

Presume Competence  
Provide robust,  
comprehensive  
communication  
Treat everything the  
student says as if it  
was said with intent.



**If a child is not able to effectively communicate wants, needs, thoughts, ideas, feelings, knowledge, fears...**

**The child is a candidate for AAC.**

# Thank you!

Also, check out the following blogs to follow the children in the presentation:

You Don't Say AAC  
Uncommon Sense Blog

# Follow, Like, and Contact us!

- Like us on Facebook
- Follow us on Twitter @speak4AAC
- Contact us through our website ([www.speakforyourself.org](http://www.speakforyourself.org)) or e-mail us at [speakforyourselfaac@yahoo.com](mailto:speakforyourselfaac@yahoo.com)